
CROSS COUNTRY JUDGING- WANDIN PARK

Welcome

- Thanks for volunteering- fence judges play a key role in safety and scoring.
- This sheet, the critical Incident video <https://www.youtube.com/watch?v=Hk5VdoAxJzQ> ,the emergency response sheet in your folder and the electronic scoring instructions and test event should tell you all you need to know about fence judging –if you have questions please contact a TD (ahead of judging) or ask control to send help when you are on your fence.

Days Procedure

- Please be at your fence **15-20 mins ahead** of your allocated time
- As you will only be doing a short shift cars **cannot be taken** on course (unless you are on a fence all day or its very wet), please take a seat and water and appropriate clothing with you.
- Position – clear view of the fence.
- **Do not leave your allocated fence** (or the fence of the next class once your sheets have been collected) until you have handed folder , radio and tablet to the next person- call control if they don't arrive

Radio Operation

- Radio is key to everything you do from calling help in emergency to calling in faults or asking for scoring help-**make sure you know how** to use it .
- **Press and wait a second** before speaking. - Short, clear, concise message - **release the button**
- Fence number, Rider number, and message. (fence 13, rider 12, 1 refusal or whatever it may be).
- Call in all faults – remember 3 clear stops at your fence is elimination.
- **Keep radio on, turned up and with you** at all times – do not leave it on your chair or the ground.
- **Listen for clear radio space- don't talk unless necessary-DO NOT HOLD THE BUTTON DOWN**

Judging a fence.

You are the judge! - After the rider has presented the horse to the fence then:-

1. A rider is “clear “if the horses **head, neck and shoulders** pass between the flags and the hindquarters jump the height of the fence (inside or outside the flags)
2. A rider has a penalty if they have :-
 - a) A “stop” is cessation of all **forward movement** in front of a fence and step back even with one foot - at this point the rider will turn around and represent.
 - b) A “Run out “is when the horse avoids the fence such that the **head or the neck** fail to pass inside the flags, or the hindquarters fail to jump the height of the fence.
 - c) “Missing a flag” is when **one of the shoulders** fails to pass inside the flag but head neck and other shoulder are inside, and hindquarters jump the height-please radio this in and record it on your sheet.
 - d) A rider may make repeated attempts to jump the fence until they either clear it, continue after “missing flag” or (after 3 failed attempts) are eliminated -If anything other than this occurs, draw a picture or write some notes and call Control for TD assistance.

If you deem the rider to have jumped outside a flag or a rider goes past your fence and continues – note it (jumped outside flag – draw a diagram) AND radio it in TD will come and assess it with you.

Combination Fences and Fences without Height

The notes above are for simple fences –for combinations and fences without height other rules apply and a TD will come and brief you at you fence. Key points are:-

- Draw a diagram of what happened
- Call control to ask for TD assistance

Clocks

- In your pack you have a clock to record the time of every horse over your fence
- It has one large button and two displays. Press that large button and write down the time of the 'non-moving' display on your scoresheet.
- It is not a stopwatch and there is no reset button. Use it also if you are asked to stop horses.

Electronic Scoring

- At this event we will be using electronic scoring using Nominate Jumping app and your phone or a tablet provided
 - We will also be using paper score sheets as a backup in case of network drop outs etc
 - You should download the "Nominate Jumping" app from Google play or Apple Store on your phone before the event so you can run the test event to become familiar with the program (don't worry you can't break it!)
 - Username and password for the Test Event are :-
Username: testevent1 (all lowercase, no space)-Password: eventing (all lowercase)
For instructions follow the link:-
http://www.wandinpark.com/uploads/3/8/7/6/38769927/xc_jumping_app_instructions_03092020.pdf
 - For faults at combinations please record the element (eg 10B) at which the fault occurred.
 - If unsure make notes of what happened straight away and radio control for assistance.
 - If you are issued with a watch, please note times for all riders as they approach the fence on their first attempt.
- Important-If Paper Backup Required**
- Name and mobile phone number on every page
 - Do not pre-number with rider numbers as they may come out of order
 - Only tick clear column if they go clear. If they have a refusal **do not tick** the clear column.
 - If unsure draw a diagram and make notes straight away and radio control for TD assistance.
 - If you are issued with a watch, please record times for all riders in the far-right hand side as they approach the fence. Combinations – just the approach on the first attempt is fine.
 - Faults at combinations please record the element (eg 10B) at which the fault occurred.

Stopping Horses.

- DO NOT STOP HORSES AT ANY TIME UNLESS SPECIFICALLY ASKED or there is an immediate danger that has not been seen - Control will try and stop horses all at one fence for ease of restarting.
- If control asks you to stop a horse, you'll need to identify a landmark approx. 150m prior to the fence and take riders time as they pass between you and that landmark (which will be used for restarting), and then wave them down.
- Tell them why they have been stopped and tell them you have their time recorded. Write down the stop time against the rider number!
- Control will radio request the stop time, and a TD will come and assist you in restarting that horse or horses.
- Be aware that you may be required to stop a number of horses, so write times down as soon as you confirm the rider has acknowledged you, and be ready to stop other horses if there are any.

Falls

- If there is a fall at your fence *DO NOT JUMP UP* straight away.
 - Report the fall to Control first.
 - Check if there is another rider approaching the fallen rider – stop them if necessary and radio it in. Be sure to get their stop time.
 - Only then, with radio in hand check on the rider and report if the Medical Crew or the Vet are required and whether the course is **BLOCKED** or **CLEAR** - Please use those words.
- If the horse and rider are up ok and out of the way please just report this as quickly as possible. – Course CLEAR, Rider OK – this helps keep the following horses going.
- Control will prompt and help you, but needs clear and concise information to be able to act and assist you as quickly as possible.
- If the rider is in immediate danger – in water or under horse – MOVE them clear of the danger.
- Services will be sent and if necessary the course and oncoming horses held, but be aware of things around you and listen to your radio.
- Stay off the radio (unless you are involved) whilst an incident is being dealt with
- You will need to complete a fall report – you will need to distinguish between rider falls and horse falls (horse's shoulder and quarters touch the ground simultaneously).
- If up and walking please remind rider they must present to medical and horse to Vet Check

Overtaking

- There is the potential for one rider to catch another- a rider that has had a refusal at a fence must give way in favour of a rider approaching the fence for the first time-you may tell them to move

End of Class

- During the day, the quad will collect your scoresheets and fall reports if you have any –**please do not leave your fence** until the sheets have been collected and (if applicable) your relief has arrived and you have handed over.

General

- If you require assistance please don't hesitate to ask, we're all here to ensure riders have safe and fair event and you play a very important role in making that happen.`
- If you see people in the way of a horse and rider please ask them to move out of the way.
- Excessive use of the whip. The rule is now two significant whips... Report on your sheet if minor, if excessive please call in with "fence number, rider number and excessive use" as well as a record on your scoresheet.

Thanks so much for your help-Have great day!
